## 6 Week Catcher Weighted Ball Arm Strengthening Program

Over this 6 week program you will work up to throwing the C25 3oz, 4oz, 6oz, 7oz weighted balls 127 feet down to second base, all with the same intensity and mechanics. In the beginning, throwing distances will be scaled to the overload with shorter distances, and the underload with longer distances. Eventually by the end of the 6 weeks, all the weights will meet at the 127 foot throw to second base. The overload throws ( $6 \mathrm{oz}, 7 \mathrm{oz}$ ) will reinforce building arm strength, while the underload throws (30z, 4oz) will train your arm to whip at speeds it never has before with a standard $50 z$ ball.

Average MLB Pop Time: 2.01 seconds
Average MLB Exchange (Release Time): . 73 seconds Average Time Ball is in the Air: $\mathbf{1 . 2 8}$ seconds $=\underline{\mathbf{6 4 \%}}$ of a Pop Time

With the ball being in flight $64 \%$ of a Pop Time on average, arm strength and carry is an EXTREMELY IMPORTANT part to being an elite thrower and having a good Pop Time. The average catcher throwing velocities at each respective level are:

High School: 70.9 MPH<br>College: 76.4 MPH<br>Professional: 81.8 MPH

Perform this C25 Weighted Baseball Catcher Throwing Program 1x per week for 6 weeks under the supervision of a professional trainer to increase your throwing velocity. DO NOT do this program during the season as it is designed to be completed in your off season training months. It is highly recommended to give yourself at least 1 FULL day rest following each week's throwing series. It is also recommended to long toss $2 x$ per week in additional to this program spreading out each of the three throwing days. Example:

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\begin{gathered}
\text { Monday - Long Toss } \\
\text { Wednesday - Weighted Ball Program } \\
\text { Friday - Long Toss }
\end{gathered}
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## Week 1: (3 Throws at 75\% : 9 Throws at 100\% : 12 Total)

1. Intensive Warmup and Band Series
2. Get arm fully loose progressively working out to 140 feet minimum.
3. Weighted Ball Program: All throws out of secondary stance starting with the ball in your glove.
a. 50 Baseball: 4 Throws to second at 127 feet - First at $75 \%$ effort to get release point. Remaining 3 throws at 100\%.
b. $60 z$ Baseball: 4 throws to 117 feet ( 10 feet shorter) - First at $75 \%$ effort to get release point. Remaining 3 throws at 100\%.
c. $40 z$ Baseball: 4 throws to 137 feet ( 10 Feet Longer) - First throw at $75 \%$ effort to get release point. Remaining 3 throws at 100\%.

## Week 2: (3 Throws at 75\% : 12 Throws at 100\% : 15 Total)

1. Intensive Warmup and Band Series
2. Get arm fully loose progressively working out to 145 feet minimum.
3. Weighted Ball Program: All throws out of secondary stance starting with the ball in your glove.
a. $50 z$ Baseball: 5 throws to second at 127 feet - First at $75 \%$ effort to get release point. Remaining 4 throws at 100\%.
b. 60 Baseball: 5 throws to 117 feet ( 10 feet shorter) - First at $75 \%$ effort to get release point. Remaining 4 throws at 100\%.
c. $40 z$ Baseball: 5 throws to 137 feet ( 10 feet longer) - First throw at $75 \%$ effort to get release point. Remaining 4 throws at 100\%.

## Week 3: (5 Throws at 75\% : 13 Throws at 100\% : 18 Total)

1. Intensive Warmup and Band Series
2. Get arm fully loose progressively working out to 150 feet minimum.
3. Weighted Ball Program: All throws out of secondary stance starting with the ball in your glove.
a. $50 z$ Baseball: 4 throws to second at 127 feet - First at $75 \%$ effort to get release point. Remaining 3 throws at 100\%.
b. $60 z$ Baseball: 3 throws to 122 feet ( 5 feet shorter) - First at $75 \%$ effort to get release point. Remaining 2 throws at $100 \%$.
c. 7 oz Baseball: 3 throws to 117 feet ( 10 feet shorter) - First at $75 \%$ effort to get release point. Remaining 2 throws at 100\%.
d. $50 z$ Baseball: 4 throws to 127 feet - First throw at $75 \%$ effort to get release point. Remaining 3 throws at 100\%.
e. $40 z$ Baseball: 4 Throws to 132 feet ( 5 feet longer) - First at $75 \%$ effort to get release point. Remaining 3 throws at 100\%.

## Week 4: (5 Throws at 75\% : 16 Throws at 100\% : 21 Total)

1. Intensive Warmup and Band Series
2. Get arm fully loose progressively working out to 155 feet minimum.
3. Weighted Ball Program: All throws out of secondary stance starting with the ball in your glove.
a. 50 Baseball: 4 Throws to second at 127 feet - First at $75 \%$ effort to get release point. Remaining 3 throws at $100 \%$.
b. $60 z$ Baseball: 5 throws to 122 feet ( 5 feet shorter) - First at $75 \%$ effort to get release point. Remaining 4 throws at 100\%.
c. 7 oz Baseball: 4 throws to 117 feet ( 10 feet shorter) - First at $75 \%$ effort to get release point. Remaining 3 throws at $100 \%$.
d. $50 z$ Baseball: 4 throws to 127 feet - First throw at $75 \%$ effort to get release point. Remaining 3 throws at 100\%.
e. 4 oz Baseball: 4 Throws to 132 feet ( 5 feet longer) - First at $75 \%$ effort to get release point. Remaining 3 throws at 100\%.

## Week 5: (6 Throws at 75\% : 18 Throws at 100\% : 24 Total)

1. Intensive Warmup and Band Series
2. Get arm fully loose progressively working out to 160 feet minimum.
3. Weighted Ball Program: All throws out of secondary stance starting with the ball in your glove.
a. $50 z$ Baseball: 4 throws to second at 127 feet - First at $75 \%$ effort to get release point. Remaining 3 throws at $100 \%$.
b. 60 Baseball: 4 throws to 127 feet - First at $75 \%$ effort to get release point. Remaining 3 throws at 100\%.
c. $70 z$ Baseball: 4 throws to 122 feet ( 5 feet shorter) - First at $75 \%$ effort to get release point. Remaining 3 throws at $100 \%$.
d. 50 Baseball: 4 throws to 127 feet - First throw at $75 \%$ effort to get release point. Remaining 3 throws at $100 \%$.
e. 4 oz Baseball: 4 Throws to 127 feet - First at $75 \%$ effort to get release point. Remaining 3 throws at $100 \%$.
f. $30 z$ Baseball: 4 Throws to 132 feet ( 5 feet longer) - First at $75 \%$ effort to get release point. Remaining 3 Throws at 100\%.

## Week 6: (6 Throws at 75\% : 18 Throws at 100\% : 24 Total)

1. Intensive Warmup and Band Series
2. Get arm fully loose progressively working out to 165 feet minimum.
3. Weighted Ball Program: All throws out of secondary stance starting with the ball in your glove.
a. $50 z$ Baseball: 4 throws to second at 127 feet - First at $75 \%$ effort to get release point. Remaining 3 throws at 100\%.
b. 60 Baseball: 4 throws to 127 feet - First at $75 \%$ effort to get release point. Remaining 3 throws at $100 \%$.
c. 7 Roz Baseball: 4 throws to 127 feet - First at $75 \%$ effort to get release point. Remaining 3 throws at $100 \%$.
d. $50 z$ Baseball: 4 throws to 127 feet - First throw at $75 \%$ effort to get release point. Remaining 3 throws at 100\%.
e. 4 oz Baseball: 4 Throws to 127 feet - First at $75 \%$ effort to get release point. Remaining 3 throws at $100 \%$.
f. $30 z$ Baseball: 4 Throws to 127 feet - First at $75 \%$ effort to get release point. Remaining 3 Throws at 100\%.

## COACHES NOTES:

- CATCHERS MAY BOUNCE UNDERLOAD BASEBALLS IN THE BEGINNING AND THAT IS OKAY. JUST FOCUS ON STAYING LOW AND LINEAR TOWARDS SECOND BASE AND THE BOUNCES SHOULD GO AWAY. TRY MAKE THE UNDERLOAD BASEBALLS RISE BY PULLING DOWN ON THE TOP SEAM WITH A STRONG WRIST AND FINGERS.
- LISTEN TO YOUR BODY THROUGHOUT THIS WARMUP/THROWING PROGRAM. SORENESS IS OKAY, PAIN IS NOT. KNOW THE DIFFERENCE.
- PERFORM UNDER THE SUPERVISION OF A PROFESSIONAL TRAINER.
- MAINTAIN CONSISTENT THROWING MECHANICS AND INTENT THROUGHT THE PROGRAM.
- DO NOT PERFORM THIS PROGRAM IF YOU ARE DEEMED BY A PROFESSIONAL TRAINER TO HAVE POOR THROWING MECHANICS AS THIS MAY RESULT IN INJURY.
- NEVER THROW A WEIGHTED BALL OFF AN INCOMING PITCH. AN OFF TARGET PITCH MAY PUT YOU IN A NON MECHANICALLY SOUND THROWING POSITION WHICH WILL PUT YOU AT RISK FOR INJURY. ALWAYS START WITH THE BALL IN GLOVE TO MAINTAIN FULL CONTROL OVER CONSISTENTLY GETTING TO A MECHANICALLY SOUND THROWING POSITION.
- IF YOU HAVE A RADAR GUN, RECORDING YOUR VELOCITY WITH EACH BALL OVER THE 6 WEEKS IS RECOMMENDED TO TRACK IMPROVEMENTS.


## COMPETE WITH YOURSELF EVERY WEEK TO KEEP IMPROVING... GOODLUCK!

